

Camp Squanto Scouts BSA Resident Camp 2024

Class Catalog

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Name Title Phone Email

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Ryan Piazza

Registration opens April 10, 2023
Visit www.scoutingevent.com/251-Squantosummercamp2024 to register







Camp Squanto Scouts BSA Resident Camp 2024

2024 Squanto MB Schedule (Scheduled Classes)



SQ24102 ACE: Advanced Camper Experience Mornings

This is for Scouts registered as Senior Scout Experience participant types. The morning will be on and off camp

adventures. Scouts should select afternoon merit badges.

9-12 PM Days: Mo Tu We Th Fr

Minimum Age: 16

Maximum number of participants: 15

Sessions: All

Prerequisites: 16 and older

ACE: Advance Camper Experience ONLY



SQ2420 Animation

Computer or traditional animation tasks that will test a Scout's creativity, artistic skills, and storytelling abilities.

3-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 15

Sessions: All



SQ2455 Archaeology

Archaeologists are detectives who study how people lived in the past. They figure out what happened, when, how, and why. Using the clues that people left behind, they try to understand how and why human culture has changed through time.

10-11 AM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ2463 Archery

Archery is a fun way for Scouts to exercise minds as well as bodies, developing a steady hand, a good eye, and a disciplined mind. This merit badge can provide a thorough introduction to those who are new to the bow and arrow but even for the experienced archer, earning the badge can help to increase the understanding and appreciation of archery.

9-11 AM Days: Mo Tu We Th Fr

Maximum number of participants: 10

Sessions: All

Prerequisites: Must have shooting sport authorization form signed by parent/guardian in

CampDoc



SQ2428 Astronomy

In learning about astronomy, Scouts study how activities in space affect our own planet and bear witness to the wonders of the night sky: the nebulae, or giant clouds of gas and dust where new stars are born; old stars dying and exploding; meteor showers and shooting stars; the moon, planets, and a dazzling array of stars.

11-12 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ24112 Athletics (2022 version)

Being involved in an athletic endeavor is not only a way to have fun, but it also is one of the best ways for a person to maintain a healthy and strong body, living up to the promise each Scout makes "to keep myself physically strong.

10-11 AM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

2-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

Prerequisites: This is partial



SQ2489 Automotive Maintenance (ACE Campers Only)

Modern automobiles are important to many aspects of American life. Those who service automobiles must understand each principle, and how these principles interact to provide smooth, efficient performance. Owners of cars also benefit by understanding how their vehicles operate. This enables them to understand why certain periodic maintenance is required to keep their vehicles in tip-top shape.





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4-5 PM Days: Mo Tu We Th Fr

Minimum Age: 16

Maximum number of participants: 15

Sessions: 2024 Squanto week 1,2024 Squanto week 3,2024 Squanto week 5

Prerequisites: ACE-ADVANCED CAMPER EXPERIENCE ONLY

Those not registered for ACE will be removed from the class and asked to select a different class.

Min. rank: Star



SQ2415 Basketry

Basketry is a handy skill for a Scout. A basket can be a sturdy companion on campouts, carrying clothes snugly and efficiently, holding potatoes and corn for roasting over a campfire, or carrying the day's fishing catch back to camp for dinner. Baskets and basket-weaving projects also make great gifts for family and friends.

2-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 15

Sessions: All

Prerequisites: Basketry Merit Badge basket kit cost \$7 to \$12 per kit purchased at the trading

post and then brought to class.



SQ2468 BSA Lifeguard

To be trained as a BSA Lifeguard, you must successfully complete the course as outlined in the BSA Lifeguard Instructor Manual and demonstrate the ability to perform each of the specified requirements.

This class is Mon-Fri 9 am to 5 pm

9-5 PM **Days:** Mo Tu We Th Fr

Minimum Age: 15

Maximum number of participants: 12

Sessions: All

Prerequisites: Swimmer classification required

American Red Cross CPR for Pro-rescuers and First Aid must be taken within 120 days of this class

to receive a completed certification. These may be taken before camp and a copy of the

certificates brought to camp to turn into the Aquatics director.

If these are taken after camp, certificates must be submitted to the Council Service Center to be

recorded and have a BSA Guard certificate mailed. Certificates are good for 2 years.

This is not a merit badge



SQ2435 Camping

Camping is one of the best-known methods of the Scouting movement. When he founded the Scouting movement in the early 1900s, Robert Baden-Powell encouraged every Scout to learn the art of living out-of-doors. He believed a young person able to take care of himself while camping would have the confidence to meet life's other challenges, too.

9-10 AM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

3-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

Prerequisites: This is a partial

Bring equipment for 7b



SQ241 Canoeing

For several centuries, the canoe was a primary method of travel for explorers and settlers. Today, it remains an important part of the wilderness experience and an enjoyable leisure activity that teaches communication, teamwork, and physical fitness.

Must have swimmer classification
Must attend both 9-10a and 2-3p classes
9-10 AM

Days: Mo Tu We Th Fr

Maximum number of participants: 20





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SQ24121 Canoeing (2022 version), BSA Stand Up Paddleboarding (unknown version)

For several centuries, the canoe was a primary method of travel for explorers and settlers. Today, it remains an important part of the wilderness experience and an enjoyable leisure activity that teaches communication, teamwork, and physical fitness.

Stand Up Paddleboarding

9-10 AM Days: Mo Tu We Th Fr

Maximum number of participants: 8

Sessions: 2024 Squanto week 2,2024 Squanto week 3,2024 Squanto week 4,2024 Squanto week

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SQ24108 Carpentry (ACE campers ONLY)

Carpentry was one of four Historic Merit Badges reintroduced during 2010 for the BSA Centennial celebration and is no longer available to be earned. Some additional restrictions include: Scouts must start and complete all merit badge work after April 1, 2010 and before Dec. 31, 2010.

2-3 PM **Days:** Mo Tu We Th Fr

Minimum Age: 16

Maximum number of participants: 15

Sessions: 2024 Squanto week 4,2024 Squanto week 2,2024 Squanto week 3,2024 Squanto week

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Prerequisites: ACE-ADVANCED CAMPER EXPERIENCE ONLY

Those not registered for ACE will be removed from the class and asked to select a different class.



SQ2453 Chemistry

Chemistry explores how substances react with each other, how they change, how certain forces connect molecules, and how molecules are made are all parts of chemistry. Stretch your imagination to envision molecules that cannot be seen - but can be proven to exist - and you become a chemist.

9-10 AM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ2465 Chess

Chess builds critical thinking, forward thinking, and proper sportsmanship in young people.

11-12 PM Days: Mo Tu We Th Fr

Maximum number of participants: 16

Sessions: All



SQ2440 Cooking

The Cooking merit badge introduces principles of cooking that can be used both at home or in the outdoors. Scouts who earn this badge will learn about food safety, nutritional guidelines, meal planning, and methods of food preparation, and will review the variety of culinary (or cooking) careers available.

10-12 PM Days: Mo Tu We Th Fr

Maximum number of participants: 15

Sessions: All

2-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 15

Sessions: All

Prerequisites: This is a partial





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SQ24118 Crime Prevention (2018 version), Fingerprinting (2004 version), Genealogy (2023 version)

Preventing crime, which can be as simple as reducing the opportunities for crime to occur, is far less costly than apprehending and bringing legal action against those who break the law and it helps save people from the anguish of being victims.

In earning the Fingerprinting merit badge, Scouts will learn about and use an important technique that is used by law enforcement officers, along with other materials like matching dental records and DNA sampling, to help identify amnesia victims, missing persons, abducted children, and others.

Exploring your roots - where your family name came from, why your family lives where it does, what your parents and grandparents did for fun when they were your age - can be fascinating. Discovering your ancestors back through history is what genealogy is all about.

3-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 40

Sessions: All



SQ2459 Electricity

Electricity is a powerful and fascinating force of nature. As early as 600 b.c., observers of the physical world suspected that electricity existed but did not have a name for it. In fact, real progress in unraveling the mystery of electricity has come only within the last 250 years.

9-10 AM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ2458 Electronics

Electronics is the science that controls the behavior of electrons so that some type of useful function is performed.

Today, electronics is a fast-changing and exciting field.

11-12 PM Days: Mo Tu We Th Fr

Minimum Age: 14

Maximum number of participants: 25

Sessions: All

3-4 PM Days: Mo Tu We Th Fr

Minimum Age: 14

Maximum number of participants: 25

Sessions: All

Prerequisites: Electronics Merit Badges kits will be approximately \$14 purchased at the trading

post and then brought to class.



SQ2490 Emergency Preparedness, Fire Safety

Scouts are often called upon to help because they know first aid and they know about the discipline and planning needed to react to an emergency situation. Earning this merit badge helps a Scout to be prepared by learning the actions that can be helpful and needed before, during, and after an emergency.

The ability to use fire safely is essential to human survival. By earning this merit badge, Scouts will learn to uses fire safely and responsibly, how to prevent home fires, and how to handle fire safely, as well as burn prevention, and camping safety.

9-10 AM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

3-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

Prerequisites: Take first aid merit badge first.

This is a partial





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SQ2456 Engineering

Engineers use both science and technology to turn ideas into reality, devising all sorts of things, ranging from a tiny, low-cost battery for your cell phone to a gigantic dam across the mighty Yangtze River in China.

Scouts will use the engineering process to design an invention of their own creation.

11-12 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

2-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ2425 Environmental Science

While earning the Environmental Science merit badge, Scouts will get a taste of what it is like to be an environmental scientist, making observations and carrying out experiments to investigate the natural world.

10-11 AM **Days:** Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

11-12 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

2-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ2448 Exploration

Exploration Merit Badge.

9-10 AM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

11-12 PM **Days:** Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ24100 Farm Mechanics (ACE Campers Only)

From the mattock and hoe to the horse and mule, the cotton gin and reaper, the tractor and air seeder - this is the story of farm equipment. Today, most farms are mechanized and farmers can do most of their own maintenance work and make the adjustments needed on their many intricate farm implements.

4-5 PM **Days:** Mo Tu We Th Fr

Minimum Age: 16

Maximum number of participants: 15

Sessions: 2024 Squanto week 2 ,2024 Squanto week 4

Prerequisites: ACE-ADVANCED CAMPER EXPERIENCE ONLY

Those not registered for ACE will be removed from the class and asked to select a different class.

Min. Rank Star



SQ2441 First Aid

First aid - caring for injured or ill persons until they can receive professional medical care - is an important skill for every Scout. With some knowledge of first aid, a Scout can provide immediate care and help to someone who is hurt or who becomes ill. First aid can help prevent infection and serious loss of blood. It could even save a limb or a life.

11-12 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

2-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

Prerequisites: Scouts should have completed the Tenderfoot, Second Class and First Class first

aid requirements.

Bring a first aid kit you put together.





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SQ2426 Fish and Wildlife Management

Wildlife management is the science and art of managing the wildlife - both animals and fish - with which we share our planet. Maintaining the proper balance and the dynamics that go with it requires humankind's attention. We use this stewardship tool to help minimize or eradicate the possibility of extinction of any given species. We want our descendants to have the opportunity to experience the same animal diversity that we now enjoy.

10-11 AM **Days:** Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ2436 Fishing

In Scouting for Boys, Baden-Powell offers this advice: "Every Scout ought to be able to fish in order to get food for himself. A tenderfoot [beginner] who starved on the bank of a river full of fish would look very silly, yet it might happen to one who had never learned to catch fish."

9-10 AM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

2-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

Prerequisites: Bring your own fishing pole



SQ24107 Flight to Eagle & Art (2014 version)

This merit badge concentrates on two-dimensional art, specifically drawing and painting in various media, including an introduction to design applications in the fields of graphic arts and industrial design, history and design principles, and how these fields relate to fine art

9-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 40

Sessions: All

Prerequisites: This is for younger Scouts.

Schedule M-F:

Rank requirements: 9am-11am

Art MB: 11am-12pm



SQ24104 Fly Fishing

Fly-fishing is a specialized form of fishing that combines skill and artistry. Because it is so rich with tradition, it is a passion for millions of people. The beauty of the water, the solitude, and the skills that the sport requires have made fly-fishing very important in the lives of many notable people.

3-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 10

Sessions: All



SQ2422 Forestry

In working through the Forestry merit badge requirements, Scouts will explore the remarkable complexity of a forest and identify many species of trees and plants and the roles they play in a forest's life cycle. They will also discover some of the resources forests provide to humans and come to understand that people have a very large part to play in sustaining the health of forests.

9-10 AM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

2-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25





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SQ2451 Game Design

Games also come in almost every shape, size, format, and flavor imaginable. Games can be fast-paced, slow, or anything in between. Some are competitive. Some are cooperative. They may be for individuals, small groups, or thousands of players at a time. They might take seconds to complete or last for years. However you slice it, everyone has played games, and games help make us who we are.

2-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 20

Sessions: All

3-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 20

Sessions: All



SQ2449 Geocaching

The word geocache is a combination of "geo," which means "earth," and "cache," which means "a hiding place." Geocaching describes a hiding place on planet Earth - a hiding place you can find using a GPS unit. A GPS (Global Positioning System) unit is an electronic tool that shows you where to go based on information it gets from satellites

in space.

11-12 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ2432 Geology

Geology is the study of Earth. It includes the study of materials that make up Earth, the processes that change it, and the history of how things happened, including human civilization, which depends on natural materials for existence.

3-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ2442 Golf

Golf is unique because the players police themselves. Other sports depend upon referees or umpires to apply penalties when there are infractions of the rules. In golf, every player is expected to act honorably, and the welfare and integrity of the game rely on every player's honesty. This is why golf often is referred to as a "gentleman's game."

9-10 AM **Days:** Mo Tu We Th Fr

Maximum number of participants: 20

Sessions: All

Prerequisites: partial merit badge



SQ24111 HVAC

This is not a merit badge

3-4 PM Days: Mo Tu We Th Fr

Minimum Age: 16

Maximum number of participants: 15

Sessions: 2024 Squanto week 4,2024 Squanto week 2,2024 Squanto week 3,2024 Squanto week

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Prerequisites: ACE-ADVANCED CAMPER EXPERIENCE ONLY

Those not registered for ACE will be removed from the class and asked to select a different class.



SQ248 Instructional Swim

This is a 1 hour session that focus on fun! The goal is to pass a beginner swim test by the end of the week. We also encourage adult non-swimmers to participate.

This is not a badge

9-10 AM Days: Mo Tu We Th Fr

Maximum number of participants: 12

Sessions: All

10-11 AM Days: Mo Tu We Th Fr

Maximum number of participants: 12

Sessions: All

Prerequisites: Not a merit badge





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SQ2496 Inventing

Inventing involves finding technological solutions to real-world problems. Inventors understand the importance of inventing to society because they creatively think of ways to improve the lives of others. Explore the world of inventing through this new merit badge, and discover your inner inventiveness.

3-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ24117 Kayaking (2020 version), BSA Stand Up Paddleboarding (unknown version)

A basic-level merit badge for flat-water kayaking - whitewater kayaking will still fall under Whitewater merit badge.

Maximum number of participants: 8

Sessions: All



SQ2419 Leatherwork

Scouts who complete the requirements to earn the Leatherwork merit badge will explore leather's history and its endless uses. They will learn to make a useful leather item using the same types of raw materials that our ancestors used; be challenged to master skills like hand-stitching, lacing, and braiding.; and learn how to preserve and protect leather items so they will last a lifetime and beyond.

11-12 PM Days: Mo Tu We Th Fr

Maximum number of participants: 15

Sessions: All

3-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 15

Sessions: All

Prerequisites: Leather craft kits are available at the trading post for about \$8-\$12



SQ2476 Lifesaving

No Boy Scout will ignore a plea for help. However, the desire to help is of little use unless one knows how to give the proper aid. The main purpose of the Lifesaving merit badge is to prepare Scouts to assist those involved in water accidents, teaching them the basic knowledge of rescue techniques, the skills to perform them, and the judgment to know when and how to act so that they can be prepared for emergencies.

10-12 PM Days: Mo Tu We Th Fr

Maximum number of participants: 12

Sessions: All



SQ2433 Mammal Study

A mammal may weigh as little as 1/12 ounce, as do some shrews, or as much as 150 tons, like the blue whale. It may spring, waddle, swim, or even fly. But if it has milk for its young, has hair of some kind, is relatively intelligent, and has warm blood, then it is a mammal.

3-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ242 Metalwork

Scouts will begin their work on this merit badge by learning about the properties of metal, how to use simple metalworking tools, and the basic metalworking techniques. Then they will practice using these tools and techniques before concentrating on the more intricate skills of one of four metalworking options.

10-11 AM Days: Mo Tu We Th Fr

Minimum Age: 14

Maximum number of participants: 10

Sessions: All

11-12 PM Days: Mo Tu We Th Fr

Minimum Age: 14

Maximum number of participants: 10

Sessions: All

Prerequisites: Limited reading and written work required

Jeans and closed toe shoes required

Must be 14 yrs olf



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SQ2484 Mile swim

Practice Mon- Wed Mile Swim on Thursday Friday rain day for mile swim

2-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 10

Sessions: All

Prerequisites: swimmer classification required

This is not a merit badge

Adults taking this should receive a completion from the Aquatics Director



SQ2457 Model Design and Building

Model making, the art of creating copies of objects that are either smaller or larger than the objects they represent, is not only an enjoyable and educational hobby: it is widely used in the professional world for such things as creating special effects for movies, developing plans for buildings, and designing automobiles and airplanes.

9-10 AM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

2-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ2485 Moviemaking

Moviemaking includes the fundamentals of producing motion pictures, including the use of effective light, accurate focus, careful composition (or arrangement), and appropriate camera movement to tell stories. In earning the badge, Scouts will also learn to develop a story and describe other pre- and post-production processes necessary for making a quality motion picture.

11-12 PM Days: Mo Tu We Th Fr

Maximum number of participants: 20

Sessions: All



SQ24116 Music (2017 version)

The history of music is rich and exciting. Through the ages, new music has been created by people who learned from tradition, then explored and innovated. All the great music has not yet been written. Today, the possibilities for creating new music are limitless.

2-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ2424 Nature

There is a very close connection between the soil, the plants, and all animal life, including people. Understanding this connection, and the impact we have upon it, is important to preserving the wilderness, as well as to our own well-being as members of the web of nature.

2-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

Prerequisites: This is a partial

Field identification of 5 of 8 categories. Some may be done ahead of time with proper proof of identification (date,t ime, photo evidence and correct identification of plant or animal species).



SQ2483 Nova Program

Nova Whoosh

2-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 10





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SQ24103 Nuclear Science

Nuclear science gives us a simple explanation of the natural world. The ultimate goal of nuclear science is to find out if there is one fundamental rule that explains how matter and forces interact. Earning the Nuclear Science merit badge is a chance for Scouts to learn about this exciting field at the cutting edge of science today.

2-3 PM **Days:** Mo Tu We Th Fr

Minimum Age: 16

Maximum number of participants: 12

Sessions: All



SQ2423 Oceanography

The oceans cover more than 70 percent of our planet and are the dominant feature of Earth. Wherever you live, the oceans influence the weather, the soil, the air, and the geography of your community. To study the oceans is to

study Earth itself.

9-10 AM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ24114 Orienteering (2013 version)

Orienteering, the use of map and compass to find locations and plan a journey, has been a vital skill for humans for thousands of years. Orienteering is also a recognized sport at the Olympic Games, and thousands of people participate in the sport each year in local clubs and competitions.

11-12 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ2445 Personal Fitness

Personal fitness is an individual effort and desire to be the best one can be. Regardless of their current levels of personal fitness, in the twelve weeks it will take Scouts to complete the athletic requirements for this merit badge, they will be in better shape, feel better about themselves, have more energy, and gain self-confidence in their overall abilities.

10-11 AM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

3-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

Prerequisites: This is a partial.



SQ2417 Photography

Beyond capturing family memories, photography offers a chance to be creative. Many photographers use photography to express their creativity, using lighting, composition, depth, color, and content to make their photographs into more than snapshots. Good photographs tell us about a person, a news event, a product, a place, a scientific breakthrough, an endangered animal, or a time in history.

10-11 AM Days: Mo Tu We Th Fr

Maximum number of participants: 20

Sessions: All

3-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 20

Sessions: All

Prerequisites: Must bring your own camera and SD card or USB cord.

Please delete all pictures before coming to camp.

Must have cyberchip





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SQ2492 Pioneering

Pioneering-the knowledge of ropes, knots, and splices along with the ability to build rustic structures by lashing together poles and spars-is among the oldest of Scouting's skills. Practicing rope use and completing projects with lashings also allow Scouts to connect with past generations, ancestors who used many of these skills as they sailed the open seas and lived in America's forests and prairies.

9-11 AM **Days:** Mo Tu We Th Fr

Minimum Rank: First Class

Maximum number of participants: 25

Sessions: All

10-11 AM Days: Mo Tu We Th Fr

Minimum Rank: First Class

Maximum number of participants: 25

Sessions: 2024 Squanto week 2,2024 Squanto week 3,2024 Squanto week 4,2024 Squanto week

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Prerequisites: Min. Rank- First Class due to required knowledge of lashings.



SQ24120 Plumbing (2005 version)

Plumbing, including pipe fitting, is an important and well-paid occupation. The industry is quite broad. It covers installations and repairs in homes, commercial properties, and factories. Plumbing pipelines are used for water supply, waste drainage, natural-gas heating, and many other purposes.

3-4 PM Days: Mo Tu We Th Fr

Minimum Age: 16

Maximum number of participants: 15

Sessions: All

Prerequisites: ACE-ADVANCED CAMPER EXPERIENCE ONLY

Those not registered for ACE will be removed from the class and asked to select a different class.



SQ2446 Public Speaking

A lot happens during the course of every person's life and your ability to communicate your feelings and ideas is the best way to connect to the larger world. Even if you haven't stood at a podium on the stage and find the whole idea scary, sooner or later, someone is going to ask you to get up and say a few words. If you are prepared, it won't be scary. It can even be fun.

9-10 AM **Days:** Mo Tu We Th Fr

Maximum number of participants: 8

Sessions: All



SQ2494 Pulp and Paper

Here's an astonishing number to digest. Each person in the United States uses about 700 pounds of paper each year. Paper is everywhere in our lives. Every year in the United States, more than 2 billion individual books, 24 billion newspapers, and 350 million magazines are published on paper.

9-10 AM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ24113 Railroading (2022 version)

By earning this badge, Scouts can learn about the history of railroading, its place in modern society, careers in railroading, and hobbies related to railroading.

3-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ2427 Reptile and Amphibian Study

Kids always have been interested in snakes, turtles, lizards, and alligators, as well as frogs and salamanders. Developing knowledge about these captivating creatures leads to an appreciation for all native wildlife; understanding the life cycle of a reptile or amphibian and keeping one as a pet can be a good introduction to natural history; and knowing about venomous species can help Scouts to be prepared to help in case of an emergency.

10-11 AM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

Prerequisites: This badge is a partial because some requirements take up to 3 months





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SQ2461 Rifle Shooting

Unless a rifle is handled incorrectly or recklessly, it is not dangerous. A rifle, like any other precision instrument, is manufactured to perform a specific task and can do so at no risk to the user or others. By earning this badge, Scouts can develop their shooting skills while learning safe practices.

9-11 AM Days: Mo Tu We Th Fr

Maximum number of participants: 10

Sessions: All

2-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 10

Sessions: All

Prerequisites: Must have shooting sport authorization form signed by parent/guardian in

CampDoc



SQ2452 Robotics

Earning the Robotics merit badge requires a Scout to understand how robots move (actuators), sense the environment (sensors), and understand what to do (programming); he should demonstrate robot design in building a robot. You should help ensure that the Scout has sufficiently explored the field of robotics to understand what it is about, and to discover whether this may be a field of interest for him as a career.

10-11 AM Days: Mo Tu We Th Fr

Minimum Age: 14

Maximum number of participants: 25

Sessions: All

11-12 PM Days: Mo Tu We Th Fr

Minimum Age: 14

Maximum number of participants: 25

Sessions: All

Prerequisites: Additional cost optional



SQ24115 Rowing (2021 version)

Rowing is the use of oars as a means of propelling boats, has grown from a basic method of transportation to a competitive sport and an enjoyable method of exercising.

10-12 PM Days: Mo Tu We Th Fr

Maximum number of participants: 20

Sessions: All



SQ2479 Scouting Heritage

Introduces youth to the history of the Boy Scouts of America. They'll learn it all - from Scouting's beginnings under

Lord Baden-Powell to the history of their own troop.

11-12 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ2416 Sculpture

This merit badge introduces Scouts to sculpture, an art form that allows an artist to express what he sees and feels by using these three dimensions by shaping clay.

9-10 AM Days: Mo Tu We Th Fr

Maximum number of participants: 15

Sessions: All



SQ2443 Search and Rescue

The process and safety methods of working around specialized teams such as aircraft, canine, and aquatic rescue teams. Identifying differences between search and rescue environments, such as coastal, wilderness, rural, and urban landscapes. Determining when Universal Transverse Mercator (UTM) and latitude and longitude (Lat/Lon) should be used.

10-11 AM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

3-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

Prerequisites: This is a partial





Camp Squanto Scouts BSA Resident Camp 2024



SQ2462 Shotgun Shooting

A shotgun is a precision instrument, designed to shoot a shot charge in a specific pattern to cover a designated area at a certain distance. Unlike a rifle, the bore of the shotgun is not rifled, so the shot emerging from the muzzle is not spinning.

2-4 PM **Days:** Mo Tu We Th Fr

Minimum Age: 14

Maximum number of participants: 15

Sessions: All

Prerequisites: Must have shooting sport authorization form signed by parent/guardian in

CampDoc



SQ24110 Small Engines

This is not a merit badge

3-4 PM **Days:** Mo Tu We Th Fr

Minimum Age: 16

Maximum number of participants: 15

Sessions: 2024 Squanto week 4,2024 Squanto week 2,2024 Squanto week 3,2024 Squanto week

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Prerequisites: ACE-ADVANCED CAMPER EXPERIENCE ONLY

Those not registered for ACE will be removed from the class and asked to select a different class.



SQ245 Small-Boat Sailing

Sailing is one of the most enjoyable pastimes on the open water. The quiet and peacefulness of the water can provide a pleasant break from everyday life. However, smooth sailing requires paying careful attention to safety.

9-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: 2024 Squanto week 2,2024 Squanto week 3,2024 Squanto week 4,2024 Squanto week

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10-12 PM Days: Mo Tu We Th Fr

Maximum number of participants: 20

Sessions: All

Prerequisites: Must have Swimmer classification



SQ2410 Snorkeling BSA

Snorkeling BSA

2-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 15

Sessions: All

Prerequisites: Swimmer classification required

This is not a merit badge

The camp has some sets, but it is suggested you bring your own if available.



SQ2434 Soil and Water Conservation

Conservation isn't just the responsibility of soil and plant scientists, hydrologists, wildlife managers, landowners, and the forest or mine owner alone. It is the duty of every person to learn more about the natural resources on which our lives depend so that we can help make sure that these resources are used intelligently and cared for properly.

3-4 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25





Camp Squanto Scouts BSA Resident Camp 2024



SQ2454 Space Exploration

Space is mysterious. We explore space for many reasons, not least because we don't know what is out there, it is vast, and humans are full of curiosity. Each time we send explorers into space, we learn something we didn't know before. We discover a little more of what is there.

Scouts will build and launch their own rockets 10-11 AM **Days:** Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

2-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

Prerequisites: Space Exploration Merit Badge rocket kit is \$10. These should be sold in the

trading post and then the Scout brings the kit to the merit badge.



SQ2444 Sports

Millions of people participate in sports every year. For some the appeal is the close friendships that come with being part of a team. Some revel in the joy of victory and lessons of defeat. For some, the personal fitness is so important that exercise becomes a daily need. And still others desire the feeling of achievement, that feeling of measurable improvement that comes with dedication to a sport.

9-10 AM **Days:** Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

2-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

Prerequisites: Partial merit badge



SQ247 Swimming

Swimming is a leisure activity, a competitive sport, and a basic survival skill. Scouts who earn this badge will learn about safety when swimming and diving, how swimming can contribute to overall fitness and health, and gain some basic competitive swimming skills.

10-11 AM Days: Mo Tu We Th Fr

Maximum number of participants: 20

Sessions: All

2-3 PM **Days:** Mo Tu We Th Fr

Maximum number of participants: 20

Sessions: All

Prerequisites: Must have swimmer classification



SQ2431 Weather

Meteorology is the study of Earth's atmosphere and its weather and the ways in which temperature, wind, and moisture act together in the environment. In addition to learning how everyday weather is predicted, Scouts can learn about extreme weather such as thunderstorms, tornadoes, and hurricanes, and how to stay safe.

11-12 PM **Days:** Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All



SQ2437 Wilderness Survival

In their outdoor activities, Scouts learn to bring the clothing and gear they need, to make good plans, and do their best to manage any risks. But now and then, something unexpected happens. When things go wrong, the skills of wilderness survival can help make everything right again.

An overnight will be held in a shelter you make. 10-11 AM **Days:** Mo Tu We Th Fr

Maximum number of participants: 25

Sessions: All

2-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 25





Camp Squanto Scouts BSA Resident Camp 2024



SQ2418 Wood Carving

As with any art, wood carving involves learning the basics of design, along with material selection and tools and techniques, as well as wood-carving safety. The requirements of the Wood Carving merit badge introduce Scouts to an enjoyable hobby and that can become a lifetime activity.

10-11 AM Days: Mo Tu We Th Fr

Maximum number of participants: 20

Sessions: All

2-3 PM Days: Mo Tu We Th Fr

Maximum number of participants: 20

Sessions: All

Prerequisites: A carving knife is necessary.

Totin' Chip

Wood Carving Merit Badge slide kits will be \$5 to \$8 per kit purchased at the trading post and then

brought to class.



SQ24119 Woodwork (2021 version)

Wood is an amazingly versatile, practical, yet beautiful material. A skilled craftsman can use wood to fashion just about anything. As a woodworker or carpenter, you will find no end of useful, valuable, and fun items you can make yourself, from wood.

2-3 PM Days: Mo Tu We Th Fr

Minimum Age: 16

Maximum number of participants: 15

Sessions: All

Prerequisites: ACE-ADVANCED CAMPER EXPERIENCE ONLY

Those not registered for ACE will be removed from the class and asked to select a different class.

